A Sum and Product Game

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How does the game work?

- Given two numbers $2 \le p, q \le n$
- The sum person S knows (p+q); the product person P knows (pq)
- They alternatively answer the question: do you know (p, q)?



	S	Ρ	S	Ρ
(5,2)	Ν	Y		
(4,3)	Ν	Ν	Y	
(6,2)	Ν	Ν	Ν	Y

Relating the Game to the Graph

Definition 1. A sum path P of length l = l(P) in G(n) is two length l sequences a_i, b_i such that $a_i \neq a_{i+1}, a_i \geq b_i \forall i$, and $a_{2i}b_{2i} = a_{2i-1}b_{2i-1} \forall 1 \leq i \leq \frac{l}{2}, a_{2i} + b_{2i} = a_{2i+1} + b_{2i+1} \forall 1 \leq i \leq \frac{l-1}{2}$.

Definition 5. A sum tail of length l is a sum path $T = (a_i, b_i)$ of length l such that for every other sum path $\overline{T} = (\overline{a_i}, \overline{b_i})$ of length \overline{l} , where $(\overline{a_1}, \overline{b_1}) = (a_1, b_1)$, $\overline{l} \leq l$.



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Theorem. A game of (p,q) involves l = 2m - 1 NO before YES if and only if

- There is one sum tail of length l with $(a_1, b_1) = (p, q)$
- There is at least one other sum path of length $l' \ge l$ with $a_1' + b_1' = p + q$, $a_1 \ne p$

A game of (p, q) involves l = 2m NO before YES if and only if

- There is at least one sum tail of length l 1 with $a_1 + b_1 = p + q$, $a_1 \neq p$
- There is one sum path of length l' > l 1 with $(a'_1, b'_1) = (p, q)$
- There is no sum path of length l'' > l 1 with $a''_1 + b''_1 = p + q$, $a''_1 \neq p$





Properties of G(n)

• Each tail either has length one or ends with a product node



Properties of G(n)

• There is no path from a 'big' sum node S to any other sum node



Properties of G(n)

• Suppose for given n, the game of some (p,q) involves r NOs before YES. Then for every r' < r, there is a pair (p', q') such that the game of (p', q') involves r' NOs before YES



You are the observer of the game and given n ...

Can you determine the pair of numbers (p,q) after hearing 4 NOs before a YES?

You are the observer of the game ...

Are there infinitely many n where you can determine the pair of numbers (p,q) after hearing 4 NOs before a YES?

Q: Does the observer know (p,q) after 4 NOs and YES?





- For all n, the pair (4,4) involves 4 NOs before a YES
- The observer can determine the pair of numbers (p,q) after hearing 4 NOs before a YES if and only if there is no other pair with 4 NOs before a YES.

I.e. $\exists \infty$ n such that there is at least another pair (p', q') whose game involves 4 NO and YES



I.e. $\exists \infty$ n such that there is no other pair (p', q') whose game involves 4 NO and YES

 $C_n = \{(p,q) \mid (p,q) involves \, 4 \, NOs \, before \, YES \, in \, game \, of \, n\}$

Definition. $\tau_1(p,q)$ is the least integer such that $(p,q) \in C_{\tau_1(p,q)}$.

Definition. $\tau_2(p,q)$ is the greatest integer such that $(p,q) \in C_{\tau_2(p,q)}$.

Theorem. $\tau_2(C = (p,q))$ is well-defined and $(p,q) = C \in C_{\tau}$ for every $\tau_1 \leq \tau \leq \tau_2$.



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$$\begin{split} |C_{j-1}^c \cap C_j \cap \ldots \cap C_{j+k-1} \cap C_{j+k}^c| &= |C_{j-1}^c \cap C_j| [\prod_{l=1}^{k-1} \frac{|C_{j-1}^c \cap C_j \cap \ldots \cap C_{j+l}|}{|C_{j-1}^c \cap C_j \cap \ldots \cap C_{j+l-1}|}] \frac{|C_{j-1}^c \cap C_j \cap \ldots \cap C_{j+k-1} \cap C_{j+k}|}{|C_{j-1}^c \cap C_j \cap \ldots \cap C_{j+k-1}|} \\ &\approx |C_{j-1}^c \cap C_j| [\prod_{l=1}^{k-1} \frac{|C_{j+l-1} \cap C_{j+l}|}{|C_{j+l-1}|}] (1 - \frac{|C_{j+k-1} \cap C_{j+k}|}{|C_{j+k-1}|}) \end{split}$$

$$R = \lim_{j \to \infty} \frac{|C_{j-1} \cap C_j|}{|C_{j-1}|} \qquad \lim_{j \to \infty} |C_{j-1}^c \cap C_j \cap \dots \cap C_{j+k-1} \cap C_{j+k}^c| = \lim_{j \to \infty} \{|C_{j-1}^c \cap C_j| R^{k-1}(1-R)\}$$



I.e. $\exists \infty$ n such that there is no other pair (p', q') whose game involves 4 NO and YES



Goal: $\mathbb{P}(\bigcup_{m=\tau_1(C)+1}^{\tau_2(C)+1} [C_{m-1}^c \cap (\bigcap_{j=m}^{\tau_2(C)+1} C_j)] \neq \emptyset) < 1 \Rightarrow \frac{R}{1-R^2} < 1$

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